

[www.wowow.co.jp](http://www.wowow.co.jp)

W O W O W

**CORPORATE PROFILE**



# Becoming a comprehensive entertainment and media group

WOWOW commenced broadcasting in 1991 as Japan's first private satellite broadcaster, and for the past three decades has been the frontrunner of pay TV in Japan. We deliver entertainment gems of both domestic and international origin on both television and other various devices through WOWOW PRIME, LIVE, CINEMA and WOWOW On-demand.

These days, people view entertainment via various methods according to their lifestyle. We at WOWOW will continuously evolve our services to adapt to the changing needs of our customers. We will produce unique content that sets WOWOW apart from our competition. We will constantly aim to be leaders of Japan's creative arena and produce unique content, and aspire to be a group of top-league producers. We will strive to provide exciting and poignant experiences by collaborating with creators from all parts of the globe.

By continuing to create value that only we can provide, we aim to become a comprehensive entertainment and media group that contributes to a prosperous society and culture, and is trusted, loved and irreplaceable. We hope to exceed your expectations for us.

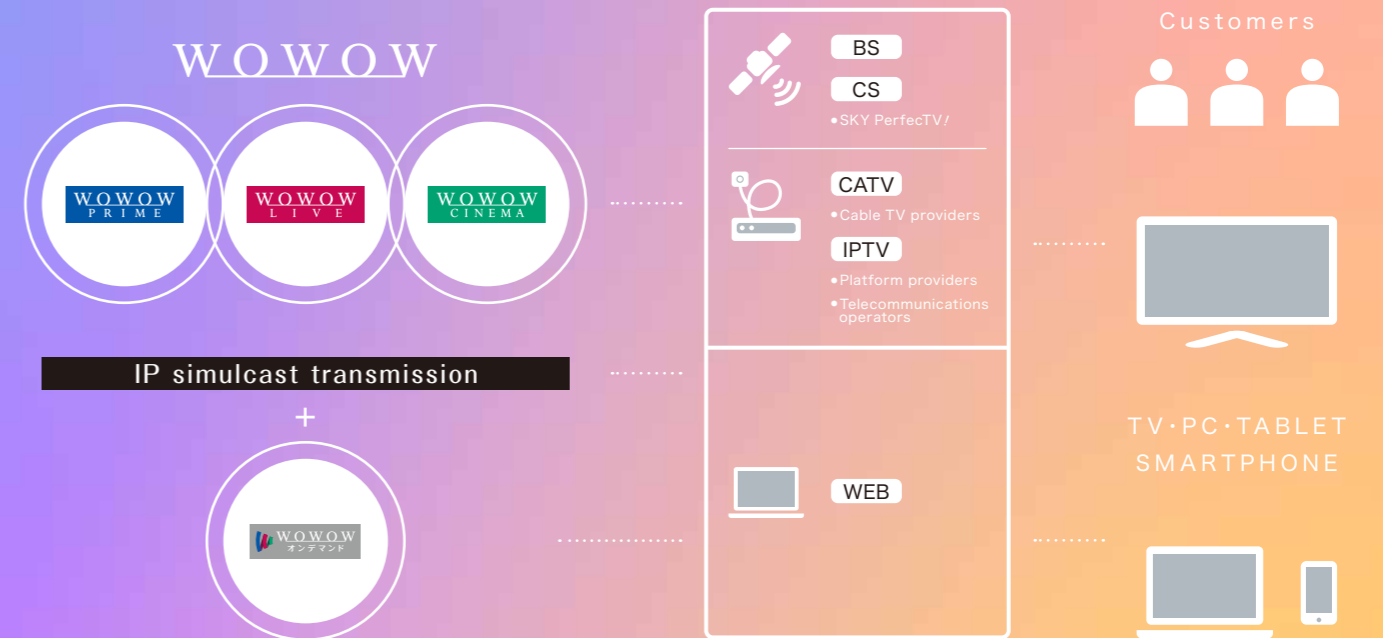


Representative Director, President & CEO  
**Akira Tanaka**

# All entertainment in every form

## ■ Delivering WOWOW appeal through a variety of media

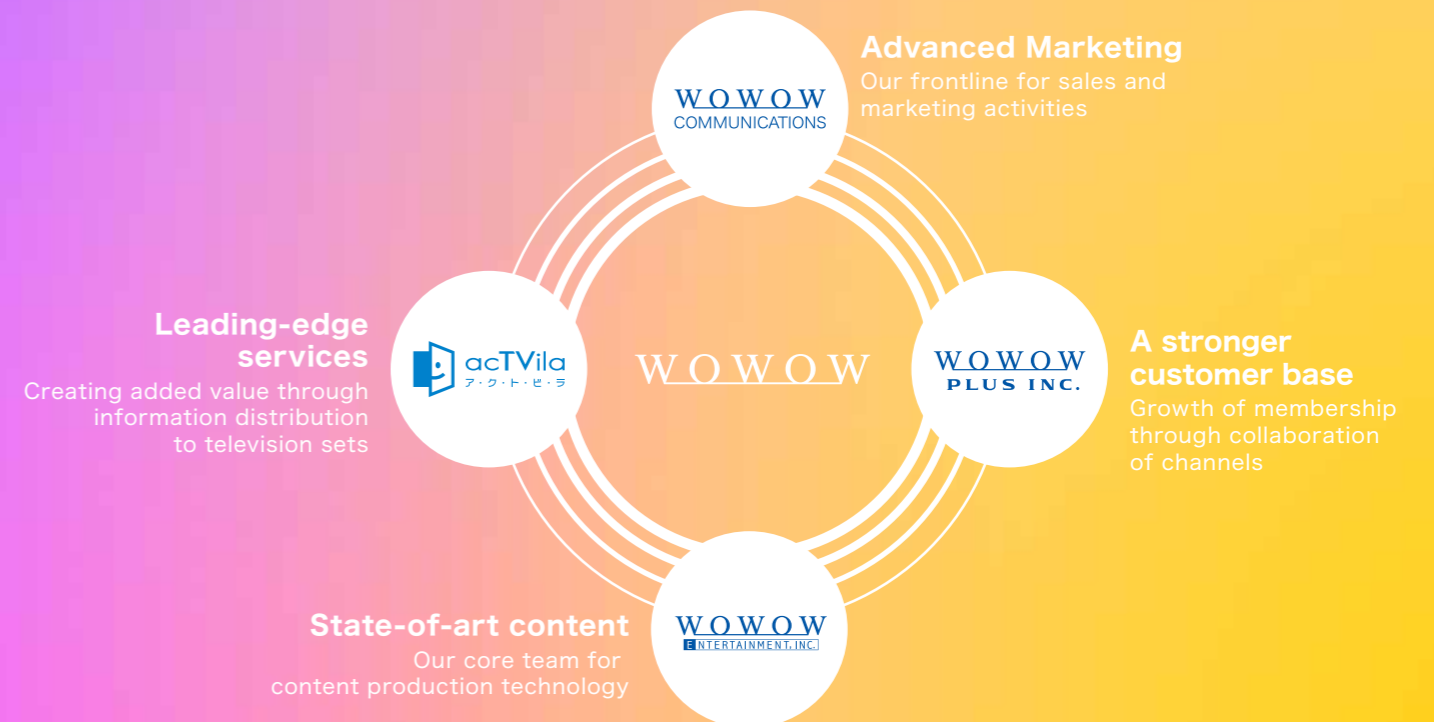
Viewers now enjoy television through various measures, so we offer diverse options to enjoy WOWOW. Accessibility through diverse media is one of WOWOW's strengths.



Monthly subscription fee: **2,300 yen** (excluding tax)  
 WOWOW PRIME (ch. 191) + WOWOW LIVE (ch. 192) + WOWOW CINEMA (ch. 193) + WOWOW On-demand + Monthly program guide

## ■ Maximizing WOWOW Group Synergy

We aim to become a platform where outstanding entertainment is accumulated, offering fresh surprises and emotion.



# Delivering the very best of all entertainment genres

Select entertainment from all ends of the globe and original programs that are available only on WOWOW. Through both linear programming and on-demand distribution, we aim to offer quality entertainment that enriches viewer experiences

**Flagship Programs** 3 full hi-vision channels + On Demand



WOWOW's main channel for select programming



A live channel delivering the emotion and excitement of being in the moment



A 24-hour movie channel with 700 first broadcasts per year



A program distribution service available anytime, anywhere



## Movie

Joker ©2019 Warner Bros. Entertainment Inc. TM & © DC Comics  
Ad Astra ©2018 Twentieth Century Fox Film Corporation. All rights reserved. First Broadcast July 2020(Repeat runs to be aired)  
Fukushima 50 ©2020 "Fukushima 50" Film Partners The Journalist ©2019 "The Journalist" Film Partners



## Awards

92nd Academy Awards Ceremony (to be aired in 2021) (From 92nd Academy Awards Ceremony/Troy Harvey / @AMPAS.)  
From 73rd Tony Awards Ceremony Getty Images  
From 63rd Grammy Awards Ceremony



## Original Drama

THE SUN STANDS STILL...THE ECLIPSE- © SHUICHI YOSHIDA/GENTOSHA © 2020 WOWOW  
PIPLE: MY MARRIED LIFE WITH AN AI © 2020 'PIPLE' Partners  
BONES OF STEEL © 2020 WOWOW / TOHAN KIKAKU ISEKAI IZAKAYA, NOBU © 2020 WOWOW INC.



## Foreign Drama

The Good Doctor Season 3 ©2019 Sony Pictures Television Inc. and Disney Enterprises, Inc.  
All Rights Reserved. FBI ©AMERICA CBS Broadcasting, Inc. All Rights Reserved.  
Engineer of the Mind © 2019 Zhejiang Yantao Technology Co., Ltd. All Rights Reserved.  
Zhuang Hezhou Fantasy TV Co., Ltd. & Keqiong Video Fantasy TV Co., Ltd. & Shanghai Co., Ltd. & Shanghai Co., Ltd. &



## Animation

The Case Files of Jeweler Richard  
© Takuya Nishida/SHUEISHA, Jeweler Richard COMMITTEE  
© Eiyuu Taniuchi/SHUEISHA/Anime Partner



## Sports

Tennis Grand Slam: Afro/Getty Images Spain Soccer LaLiga: Getty Images  
Excite Match: Getty Images ©NAOKI FUKUDA LPGA Tour: Getty Images



## Music

GLAY Special Live 2020 DEMOCRACY 25th INTO THE WILD Presented by WOWOW  
Bob Marley Live at the Rainbow COUNTDOWN JAPAN 19/20



## Others

Metropolitan Opera Verdi (La Traviata) © Marty Sohl/Metropolitan Opera American Idol TM&© 2020 19 TV Ltd. & Fremantle Media.  
PARCO Theatre Opening Series 1st Pissarro BBC Earth Earth's Tropical Islands © Shutterstock/Shane Myers

# WOWOW Originals

WOWOW's original productions are highly acclaimed both within and without Japan for their quality and uniqueness. From drama

series and movies to documentaries and live events, we continuously produce entertainment of all colors.

## Drama W Serial Drama W

We launched our drama brand Drama W in 2003 with a vision to produce dramas that deliver true entertainment value and to pursue production quality to its utmost. Building further upon this vision, we launched our Serial Drama W brand in April 2008, so that our viewers can continuously enjoy our original dramas on a regular basis. We are proud of the fact that we have been consistent in producing high-quality dramas ever since.



Serial Drama W  
**The Unbroken**

Excellence Award in Drama Series category at Tokyo Drama Awards 2016, September 2016 Monthly Award at Galaxy Awards, Excellence Award for TV Drama in Program category at 2017 Japan Commercial Broadcasters Association Awards



Serial Drama W  
**Pandora**

Excellence Award for TV Drama in Program category at 2008 Japan Commercial Broadcasters Association Awards, Grand Prix/Screenwriter Award/Director Award in Drama Series category at Tokyo Drama Awards 2008, April 2008 Monthly Award at Galaxy Awards



Serial Drama W  
**THE FLYING TIRE**

Grand Prix for TV Drama in Program category at 2009 Japan Commercial Broadcasters Association Awards, Grand Prix in Drama category at 26th ATP Award TV Grand Prix 2009, Excellence Award in Drama Series category at Tokyo Drama Awards 2009

WOWOW x TBS co-production  
**MOZU**

Excellence Award in Drama Series category at Tokyo Drama Awards 2014, Best Supporting Actor Award (Kotaro Yoshida) in Actor category in Individual Awards (MOZU Season 1: "Mozu no Sakebu Yoru"), Special Award at Kitakyushu Film Commission (MOZU Season 1: "Mozu no Sakebu Yoru"), July 2014 Monthly Award at Galaxy Awards (MOZU Season 2: "Maboroshi no Tsubasa")



Serial Drama W  
**AND LIFE GOES ON**

46th HBF PRIZE TV Drama category Incentive Award



Serial Drama W  
**COLD CASE JAPAN**

Finalist in Drama category at ABU Prizes Special Award at Tokyo Drama Awards 2017

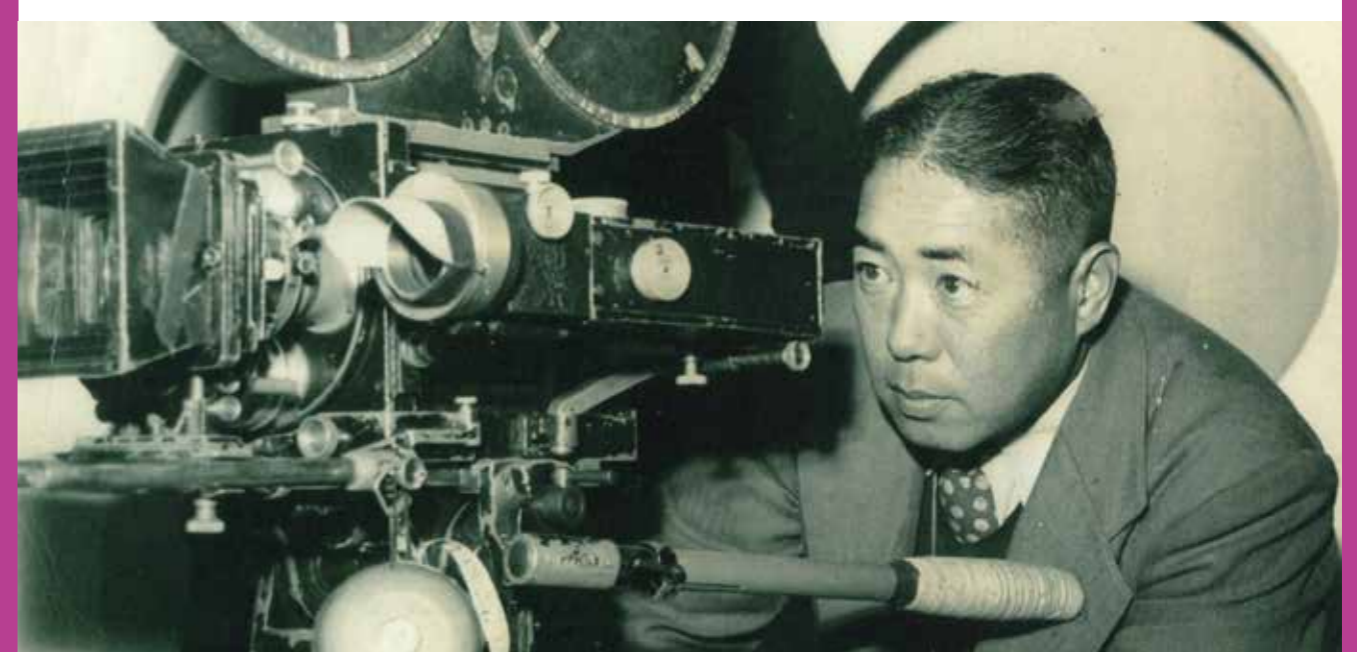


Serial Drama W  
**BEHIND THE DOOR**

Excellence Award for TV Drama in Program category at 2019 Japan Commercial Broadcasters Association Awards

## WOWOW Original Documentaries Nonfiction W

Our original documentary brand launched in 2009 with the goal of producing nonfiction entertainment that would stimulate intellectual curiosity. The quality of our documentaries has drawn attention both in Japan and overseas, and has resulted in accumulating numerous awards including the International Emmy Awards and the Japan Broadcast Culture Awards.



Nonfiction W  
**The Man Who Shot Hiroshima**

Arts Programming category at 44th International Emmy Awards, Top Award for Educational TV Show in Programming category at 2016 Japan Commercial Broadcasters Association Awards



Nonfiction W  
**Yonghi Yang**  
- Reaching Out Across Borders With Films -

Grand Prize for Television at 9th Japan Broadcast Culture Awards, Honorable Mention in Documentary category at 30th ATP Award TV Grand Prix 2013



Nonfiction W  
**Nasa Hataoka Documentary:**  
Road to becoming world's best professional golfer

A close look at professional golfer Nasa Hataoka as she takes on the challenge of winning a major and a position for the Tokyo Olympics. An insight on her strengths as she aims for greater heights alongside with her family.



Nonfiction W  
**The Three Generations of the Nomura Kyogen Family**  
Mansaku, Mansai and Yuki: Divine Dance in Paris.

Excellence Award in TV Documentary category at 73rd Agency for Cultural Affairs Media Arts Festival



Nonfiction W  
**Charles and His Island of Fantasy**

Excellence Award for Educational Program in Programming category at 2018 Japan Commercial Broadcasters Association Awards

## WOWOW Original Programs

WOWOW Original programs cover diverse genres from musicals and talk variety shows to how to be loved by cats.



Yuichi Fukuda x Yoshio Inoue  
**GREEN & BLACKS**



**Oshaberi A La Mode**



**WHAT IF CATS LAUGH**

## WOWOW Produced Events

WOWOW also produces various original events such as concerts, music events and camping festivals.



**FUJI&SUN**



**SONGS&FRIENDS**  
Motoharu Sano Café Bohemia

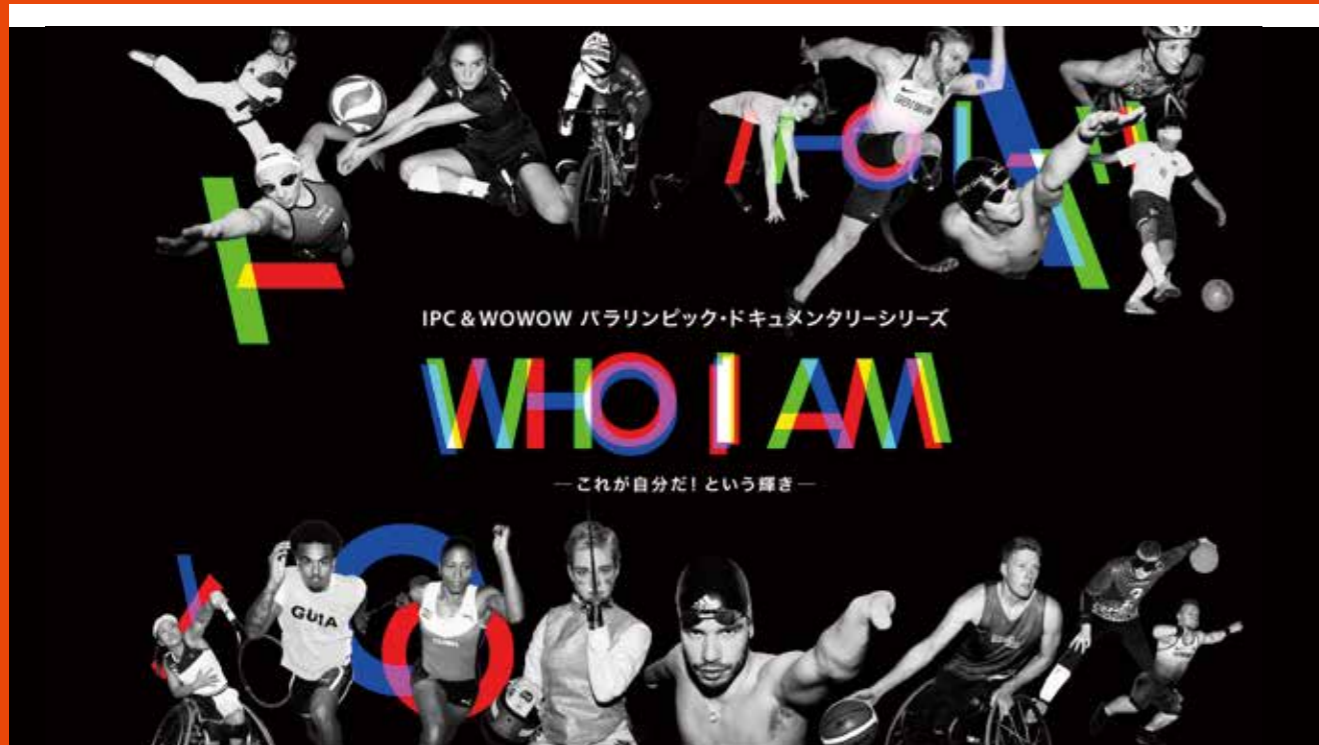


**Disney's Broadway Hits**

# WOWOW Originals

## Paralympic Documentary Series WHO I AM

The Paralympic documentary series WHO I AM was launched in 2016 as a joint project between WOWOW and the International Paralympic Committee (IPC), and follows the world's top Paralympic athletes preparing for the Tokyo Paralympics.

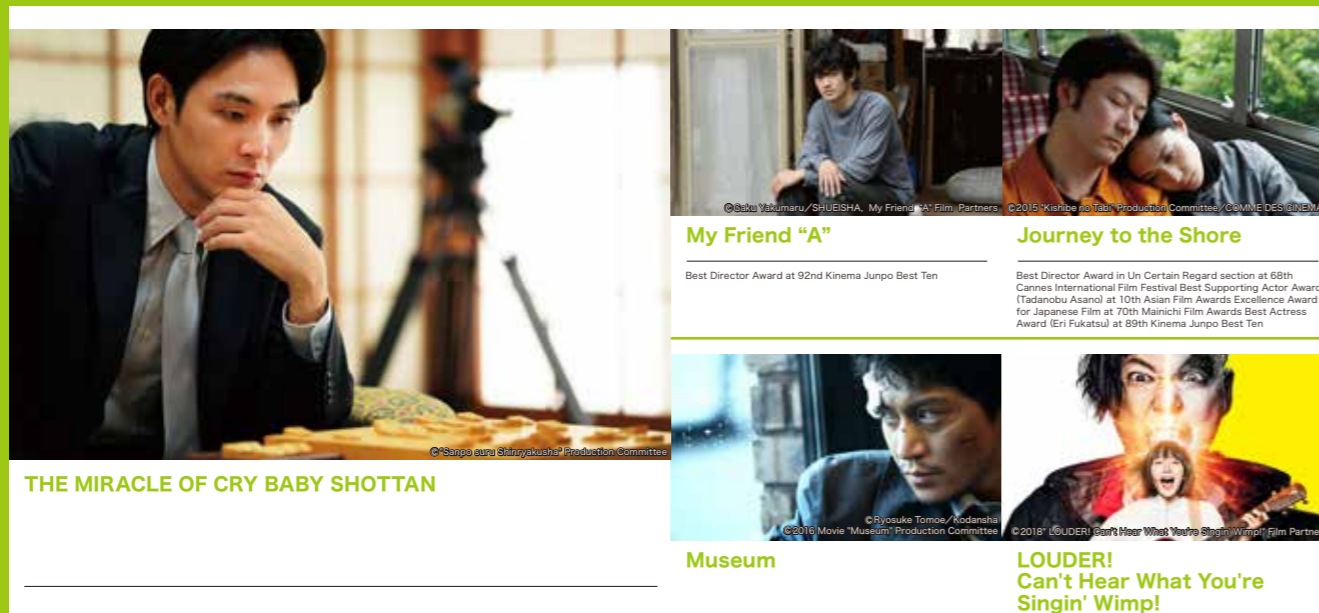


IPC & WOWOW Paralympic Documentary Series  
**WHO I AM**

WHO I AM Season1: Excellence Award for Youth Program in Special Awards category at 2017 Japan Commercial Broadcasters Association Awards(Elle Cole)  
WHO I AM Season2: -46th International Emmy Awards, documentary category nominee -23rd Asian Television Awards, documentary series category nominee -Grand Prix of Sports category of ABU Prizes 2018(Beatrice Vio)  
-Excellence Award in special category at 2018 Japan Commercial Broadcasters Association Awards -Grand Prix of the 49th Takayangi Science and Broadcasting Award(Taki Mori)  
-the Award from the Minister of Education, Culture, Sports, Science and Technology in the 60th Science and Technology Film Festival(Taki Mori)  
WHO I AM Season4: 10th Japan Satellite Broadcasting Association Original Programming Awards Outstanding Original Programming Award in the documentary category(Curtis McGrath)

## WOWOW FILMS

WOWOW FILMS is a label launched in 2007 under which we produce quality theatrical movies of high entertainment value for movie lovers both here in Japan and all over the world. WOWOW FILMS has attracted many movie fans with its diverse lineup ranging from high budget blockbuster movies that share a plot with WOWOW original drama series to quality films that are invited to compete in prestigious film festivals.



**THE MIRACLE OF CRY BABY SHOTTAN**

**My Friend "A"**

Best Director Award at 92nd Kinema Junpo Best Ten

**Journey to the Shore**

Best Director Award in Un Certain Regard section at 68th Cannes International Film Festival Best Supporting Actor Award (Tadanobu Asano) at 10th Asian Film Awards Excellence Award for Japanese Film at 70th Mainichi Film Awards Best Actress Award (Eri Fukatsu) at 89th Kinema Junpo Best Ten

**Museum**

**LOUDER!  
Can't Hear What You're  
Singin' Wimp!**

# Excellent entertainment is not the work of one person.

The entertainment and services that WOWOW delivers are produced by our employees. Here we share the voices of our employees who work in our production, engineering and marketing divisions.

## I want the program to be an encounter that can change one's set of values.

Entertainment & Informative Programs Production Department, Content Production Division

### Rie Izumi

I joined WOWOW in 2013 with the aspiration to deliver exciting entertainment from all over the world to viewers in Japan as I believed that WOWOW was a company that delivered the very best of world class entertainment. I was first assigned to the digital marketing division, and worked on the WOWOW website, social media and user communication tools. My next assignment was to a division that produces original programs. In 2015, I started working as a producer on the launch of the Paralympic documentary series "WHO I AM"; a co-production with



## At WOWOW, I can be involved in both new technology and entertainment.

Engineering & Technology Planning Department, Engineering & Technology Division

### Naoshi Jimbo

I joined WOWOW because I wanted to work on new services using new technology, and WOWOW offered the opportunity of being involved in both new technology and entertainment. I worked on launching the WOWOW MEMBERS ON DEMAND service during my fourth year and the experience of accomplishing a wide range of tasks to create a completely new framework in a short period of time, gave me a lot of confidence. I am now working within the Engineering & ICT Planning Department, and my mission is to research new technologies and develop technologies related to visuals that can be utilized in the future. Recently we



## At WOWOW, all employees are producers.

Customer Relations Department, Content Community Division

### Yuki Konda

I joined WOWOW because I wanted to deliver emotion and excitement to entertainment lovers all over Japan and have had the privilege of working from various angles of marketing. I worked on services for current subscribers in the Customer Relations Department, programming of sports and informational programs in the Programming Department and from there moved on to the Digital Development & Management Department and devised strategies for email marketing and distribution of advertisements using a data management platform (DMP) that aggregates data of



the International Paralympic Committee (IPC). I work on a wide range of activities not only those that are directly related to producing the program itself, but also involve promotion of the "WHO I AM" series to a broad audience. Utilizing my experience abroad, I interview athletes, build connections with sports federations and work with people involved in para sports all over the world. The new encounters I have made and the experiences I have built through the series have changed my view of the world, and I hope that viewers of the series will learn about the Paralympics and experience a change in their set of values, as I did. I really want people to learn about the Paralympics as it is a truly captivating event. I work on the series every day looking forward to new encounters.

developed a video distribution application called Live Multi Viewing with TBS TV. The app delivers video and audio so close to real time that you can use it inside an actual event venue and not experience time lag. It has been used at various music festivals and sports events and is permanently installed in some stadiums. Moving forward, we hope to utilize new technologies such as 5G and augmented reality within the app. I personally think that the scale of the company and the position it is in is the best combination. WOWOW is of a scale where all employees know each other and so working with other departments is quick and easy. In terms of positioning, we are an independent pay TV broadcaster so we can work with any free to air broadcasting network. We are also in a position where we can contact vendors with cutting-edge technologies. We meet with developers from major manufacturers and engineers from vendors all over the world, and participate in global technology expos. I think that the key to innovation is the interlocking of various factors. We are always looking for new technologies and services that we can interlock with to make something more interesting.

customer activities. I currently am back in the Customer Relations Department and am responsible for digital marketing. One of the most memorable projects I have worked on so far was the launch of "The Prime Show" in 2011. The show was a daily Monday to Friday live-broadcast show, and was unscrambled because we wanted to showcase WOWOW to customers who were not subscribers. We went through many trials and errors to develop content that would reach as many viewers as possible and this experience now serves me well when building marketing strategies. I think that WOWOW still has plenty of potential for growth and believe that we can build exciting services and content by analyzing the needs of our customers further. Moving forward our business model will become more diverse and we will move toward a service that is more recommendation oriented. I believe that WOWOW is a challenging and rewarding environment for people interested in communicating with customers using new technologies and developing business through real channels.

# Affiliates

We aim to become a comprehensive entertainment and media group, and these are the companies that make up our group.

## WOWOW Communications Inc.



WOWOW Communications offers a wide range of solutions to reach and better understand customers - from launching and operating customer contact centers to online digital marketing support through web, social media and e-mail, as well as planning and operation of e-commerce, package tours and events.

Business: Telemarketing services (call center operation, customer center development and other client management, call center quality consulting and training, membership and administrative services), digital marketing services (social media services, email marketing, website/app development), real services (e-commerce, travel [tour planning], event management support)

Headquarters: Yokohama i-Mark Place 3F, 4-4-5 Minatomirai, Nishi-ku, Yokohama, Kanagawa 220-8080

## WOWOW Entertainment, Inc.



WOWOW Entertainment delivers technical services that support production such as live broadcasting and recording of music events and sports events, CC subtitling and network transmission, but also handles a wide range of activities that are involved with content, such as program production, acquisitions, Japanese dubbing and subtitling, package production, sales of artist-related products, and copyright management.

Business: Broadcast program production, program relaying, subtitling, video content procurement, planning/production/sales of CDs, DVDs and artist merchandise, music copyright management

Headquarters: WOWOW Broadcasting Center, 2-1-58, Tatsumi, Koto-ku, Tokyo 135-8080

## Actvila Corporation



Actvila handles business related to video distribution platforms based on television. We support a wide range of next-generation video delivery technologies, including VOD, 4K delivery and hybrid casting, for next-generation TV viewing. Our goal is to realize the "television of the future," by combining broadcast and communications and allowing mobility from broadcast services to video distribution services and advancing the level of broadcasting and video technology.

Actvila was launched with the goal of providing a service that allowed users to enjoy a high-quality selection of information and video content by simply connecting TV sets to the Internet. The service is compatible with digital televisions from major Japanese television manufacturers, and delivers high quality, high-definition movies, dramas, sports and other video content, including 4K, to household TVs.

Business: Video distribution platform business for multi-device applications, focusing on digital TV

Headquarters: Akasaka Park Building 17F, 5-2-20 Akasaka, Minato-ku, Tokyo 107-6117

## WOWOW PLUS Inc.



WOWOW PLUS operates satellite TV channels Cinefil WOWOW and The Kayo Pops Channel and publishes DVDs and Blu-rays under the Cinefil brand. WOWOW PLUS also handles theatrical distribution and licensing of visual content to hotels etc.



Cinefil is a dedicated channel for carefully selected movie and drama masterpieces. From theatrical hits to timeless classics, it broadcasts without commercial breaks. It delivers WOWOW's Serial Drama W as well as British dramas.



Japan's only enka and pop music TV channel, The Kayo Pops broadcasts concerts by popular singers and original content such as informational variety shows with very special guests.

Business: Planning and organization of BS/CS digital broadcasting and broadcast programs, original program production and contract video production, DVD/Blu-ray planning, production and sales, hotel pay TV system planning, sales, operation and content supply

Headquarters: Akasaka Park Building 17F, 5-2-20 Akasaka, Minato-ku, Tokyo 107-6117

# Technology, Support and Overseas Business

Advanced video and audio technology, customer support and negotiations with overseas licensors are also key responsibilities.

## Tatsumi Broadcast Center supports broadcasting with the latest technology

Our Broadcast Center is constantly evolving, serving as a network center that flexibly adapts to the expansion of 4K production sites as well as the diverse domestic and international networks and feeds, a web distribution center for our WOWOW MEMBERS ON DEMAND service, an archive system for our invaluable video assets, etc. Tatsumi also boasts equipment that supports bilingual 5.1-channel surround audio and the very latest speakers to enhance the realism of live music performances and sports.

Our technical staff are renowned for their high quality live music productions and are trusted by many artists for the outstanding camera work, switching technology and audio recording that provide viewers with a sense of immersion that makes them feel as if they were at the actual venue. With pioneering efforts such as original drama production using 4K HDR\*, and 3D audio production using state-of-the-art 3D audio systems still rare in Japan, we are constantly evolving with the next era in mind.

## Customer centers: The front line of customer service

We believe that as the No.1 premium pay channel in Japan, it is our mission to provide world class customer service to all our viewers, so we have set up customer contact centers with state-of-the-art systems in Sapporo, Yokohama, Osaka and Okinawa. We aim to better understand and be close to our customers providing "one-to-one" hospitality, and in order to do so, collect and analyze customer

marketing data. The centers communicate with viewers to find out not only "what" they wish to watch, but also "why" they want to watch it. By listening carefully to individual viewer comments on various subjects ranging from how to use our MEMBERS ON DEMAND app to requests to view a specific program or genre, we hope to offer helpful support and follow-up that will lead to further engagement.

## LA Branch Office

WOWOW established its branch office in Los Angeles to strengthen relations with influential overseas media and Hollywood major studios. We are continuously exploring opportunities for co-production and

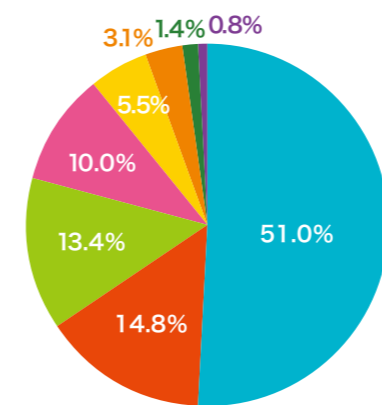
collaboration with major broadcasters from all over the world and our developing relations every day.

(※)HDR: High Dynamic Range. A technology that increases the dynamic range of luminosity of images thereby exposing both the brightest images and the darkest.

# Broadcast Track Record

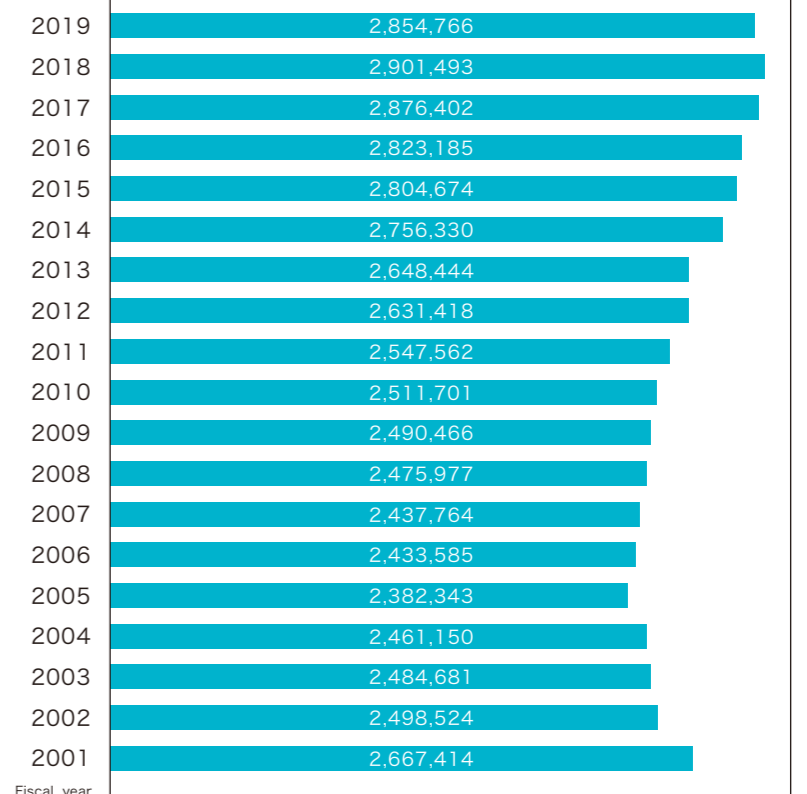
We will continue to evolve as Japan's No. 1 premium pay channel.

## FY2019 broadcasts by genre



Movies	51.0%
Sports	14.8%
Dramas	13.4%
Music	10.0%
Theater	5.5%
Information/Variety	3.1%
Animation	1.4%
Documentaries	0.8%

## WOWOW subscriptions



# History

- 1984 First private satellite broadcasting company, Japan Satellite Broadcasting (now WOWOW), established
- 1989 "WOWOW" chosen as channel nickname
- 1990 Viewer service center opened in Chuo Ward, Tokyo, Broadcast Center completed in Koto Ward, Tokyo, Service broadcasting started (12-hour free broadcast)
- 1991 Station opened. Commercial broadcasting started (24-hour paid broadcast), high-definition test broadcast started, entrusted with transmission of five flagship stations in Tokyo
- 1992 Number of net cumulative subscription contracts exceeds one million households (in world's shortest period for pay TV)
- 1996 Number of net cumulative subscription contracts exceeds two million households
- 1998 Yokohama Customer Center opened, number of net cumulative subscription contracts exceeds 2.5 million households
- 2000 Name changed to WOWOW Inc., BS digital broadcast started
- 2001 Shares listed on the Tokyo Stock Exchange Mothers market
- 2003 "Drama W" broadcast started with first series, "Sensei no Kaban"
- 2005 First dividends paid out since founding
- 2010 SKY PerfecTV/ starts broadcasting (ch. 621-623), IPTV service Hikari TV starts broadcasting
- 2011 Market listing switched from Tokyo Stock Exchange Mothers to First Section, BS analog broadcast ended
- 2012 Free program distribution service "WOWOW MEMBERS ON DEMAND" started exclusively for subscribers
- 2013 First 4K production "Drama W: Chicken Race" broadcast
- 2014 WOWOW × TBS co-production, serial drama "MOZU" broadcast
- 2015 4 wheelchair tennis Grand Slams broadcast, first 4K HDR production "Serial Drama W: Umi ni Furu" broadcast  
Closed-caption subtitle broadcasting started
- 2016 IPC & WOWOW Paralympics documentary series "WHO I AM" broadcast started
- 2017 Acquired shares of Actvila Corporation and IMAGICA TV Corp. and made them subsidiaries
- 2018 IP simulcast transmission started
- 2019 Commenced broadcast service on SKY PerfecTV!



## Company Information

### Company Overview

<b>Name</b>	WOWOW Inc.
<b>URL</b>	<b>WOWOW ONLINE</b> https://www.wowow.co.jp <b>Corporate Website</b> https://corporate.wowow.co.jp/en/
<b>Main business</b>	Basic broadcasting and general broadcasting as defined by the Broadcasting Act
<b>Channels</b>	Digital TV broadcasting: BS Digital channels 191, 192, 193 Data broadcasting: BS Digital channels 791, 792
<b>Established</b>	December 25, 1984
<b>Initial broadcast dates</b>	Analog: April 1, 1991 Digital: December 1, 2000
<b>Capital</b>	5 billion yen
<b>Employees</b>	299(as of March 31, 2020)
<b>Address</b>	107-6121 Akasaka Park Building 21F, 5-2-20 Akasaka, Minato-ku, Tokyo TEL: +81-3-4330-8111

### Directors And Auditors

<b>Representative Director, President &amp; CEO</b> Akira Tanaka
<b>Representative Director, Executive Vice President</b> Noriaki Kuromizu
<b>Board Director, Senior Managing Executive Officer</b> Ichiro Yamazaki
<b>Board Director, Managing Executive Officer</b> Kenji Noshi
<b>Board Director, Managing Executive Officer</b> Masahiko Mizuguchi
<b>Board Director, Managing Executive Officer</b> Hideki Tashiro
<b>Board Director, Executive Officer</b> Hitoshi Yamamoto
<b>Board Director, Executive Officer</b> Junichi Onoue
<b>Board Director</b> Kazunobu Iijima
<b>Board Director</b> Yutaka Ishikawa
<b>Board Director</b> Takashi Kusama
<b>Board Director</b> Akira Ishizawa
<b>Board Director</b> Jun Otomo
<b>Audit &amp; Supervisory Board Member</b> Fumihiko Yamanouchi
<b>Audit &amp; Supervisory Board Member</b> Hajime Tonegawa
<b>Statutory Auditor</b> Masayuki Umeda
<b>Statutory Auditor</b> Hideyuki Takahashi

### Share Data (as of March 31, 2020)

Total number of shares issued: 28,844,400
Total number of shareholders: 16,094

### Main Shareholders (as of March 31, 2020)

Fuji Media Holdings, Inc.
Tokyo Broadcasting Systems Holdings, Inc.
Nippon Television Network Corporation
The Master Trust Bank of Japan, Ltd. (employee pension trust account held for Dentsu Inc.)
State Street Bank and Trust Company 505224 (Standing proxy: Settlement & Clearing Services Department, Mizuho Bank)
NTT Communications Corporation

### Consolidated Financial Highlights (FY2019)

Net sales: 82,450 million yen
Operating income: 8,489 million yen
Ordinary income: 9,225 million yen
Profit attributable to owners of parent: 5,072 million yen

### Consolidated Balance Sheet (FY2019)

Total assets: 90,024 million yen
Total liabilities: 29,468 million yen
Net assets: 60,555 million yen

Always a new encounter  
**WOWOW**